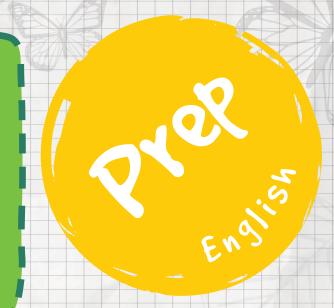
Outdoor Learning Lesson Plan by Nature Play QLD

Language

- Recognise and generate rhyming words, alliteration patterns, syllables and sounds in spoken words (ACELA1439)
- Respond to texts, identifying favourite stories, authors and illustrators (ACELT1577)
- Innovate on familiar texts through play (ACELT183)



Class:		/
Date:	 	
Time:	 	
Weather:	 	

Resources:

- Cauldron or large pot
- Rhyming / phonetical objects (depending on focus)
- Bowls and water (for bonus activity)

Introduction: (10 mins)

Go on a sound walk around different areas of the school. Encourage the children to walk quietly, for example, as silent ninjas. Discuss with the class all the different sounds they heard. For example: Was the sound loud or quiet? Was it close or far away? What or who did the sound come from?

Main Activity: (20 mins)

Sit in a circle around a large cauldron or cooking pot. Explain that you will be creating a special syllable silly stew. Decide together the 'magical spell' you will be creating today with the stew. For example, your spell could turn everyone into a wild animal.

Sing together the Silly Stew Phonics song (to the tune of "Pop goes the weasel"):

We are making silly stew, making stew that's silly. We're going to put it in the fridge, to keep it nice and chilly.

Ask the children to find natural objects in the environment for the stew which:

- contain a certain number of syllables,
- begin with certain sounds,
- · end in certain sounds; or
- have sounds that rhyme,

depending on your lesson focus. The children take turns to add each correct object to the stew, before singing the Silly Stew song once again.

Once the stew is complete, encourage children to find and create magical wands using sticks and natural objects and role-play the magic spell.

Bonus Activity - Magic Sew and Fairy Perfume: (15 mins)

Invite children to create a wizard potion or fairy perfume.



